POLICE AND FIRE COMMISSION

Date/Time: Friday, January 6, 2022, at 8:00 a.m.

Location: Public Safety Building

Members Present: W. Graef, M. Loy, K. Strasser, C. Bahr

Members Absent: W. Harris

Others Present: B. Bliven, J. Henderson, & A. Lund

In accordance with Chapter 19, Wisconsin State Statutes, notice of this meeting was posted at Wausau City Hall and the Public Safety Building, and emailed to the City Pages in the proper manner.

Call to Order/Roll Call.

The Police and Fire Commission meeting was called to order at 8:02 a.m. Roll call was taken of present Police and Fire Commission members to include Bahr, Loy, Strasser, and Graef.

Closed Session Pursuant to Wis. Stat. 19.85(1)(c) the Wisconsin State Statutes considering employment of any public employee over which the governmental body has jurisdiction or exercise responsibility for the purpose of considering appointing one individuals to Police Officer with the Wausau Police Department.

Motion by Commissioner Bahr to go into closed session pursuant to section 19.85(1)(c) for considering employment of any public employee over which the governmental body has jurisdiction or exercises responsibility for the purpose of considering appointing one individual to Police Officer with the WPD, second by Commissioner Strasser

Roll call vote 4-0. Commission went into closed session at 8:03 a.m.

Reconvene meeting into Open Session for the purpose of acting upon consideration of Closed Session item.

Motion by Commissioner Bahr to reconvene meeting into Open Session for the purpose of acting upon consideration of closed session item, second by Commissioner Strasser.

Roll call vote 4-0. Commission went back into open session at 8:26 a.m.

Motion by Commissioner Bahr to appoint John Shoemaker to Police Officer with WPD, second by Commissioner Strasser.

Motion carried 4-0.

Next meeting: January 23, 2023 at 7:30am

Adjourn.

Motion made by Commissioner Bahr to adjourn, second by Commissioner Loy.

Motion carried 4-0. Meeting adjourned at 8:27 a.m.

1 PFC Minutes